

**Rules:** Roll one die and move as many spaces as the die says. When landing on black areas, read and follow what the instructions say. Use as many players as you wish. Moving pieces.... I use a little ceramic mouse! Have fun. Who ever gets home first, wins.



Winged at  
move back  
10 spaces

Struck at  
drop food and  
return to  
food area

Snake Nesting  
Grounds

Leap back  
5 spaces  
by ants  
pounced  
by ants

Ant Hill

Ants steal  
your food!  
Go back to  
food area

Free pass  
through ant hills  
move ahead  
8 spaces

Wait! You  
get another  
turn!

Thieving paws  
approach  
move back  
10 spaces

Thieving  
Chipmunks

Get another  
turn!  
Roll!

HOME

Pounced at by  
cat - run home!

Cat Hunting  
Grounds

Wait! You  
get another  
turn!

Struck at by snake!  
Run Home!!

Snake Crossing

Lucky! You! Log  
over ditches -  
go ahead  
5 more spaces

Fall in ditch  
Skip a turn

Ditches -  
Ditches

Free Pass  
to food  
area

Current pulls  
you back  
5 spaces

Log carries you  
safely across  
move up 6 spaces

RIVER



Hawk  
Cliffs

Hawks above  
move BACKWARDS  
next turn

Skip a turn



Thick  
Forest

If you're lost  
Skip 2 turns



Food